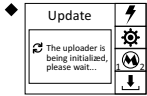


■ Troubleshooting



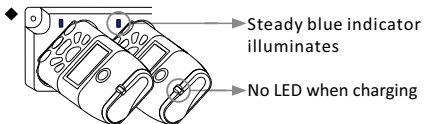
- The updater initialization is not completed yet. Please wait till this screen disappears after the initialization finishes.



- The updater fails to be turned on. Switch off and then re-switch on AC power on the back side to see if the problem is fixed.
- If above solution cannot fix the problem, remove and re-insert the SD card inside the updater again.
- If the problem still exists, return the updater to your supplier.



- An error happens to the SD card inside the updater. Follow steps below to fix the problem.
 1. Remove and re-insert the SD card inside the updater again.
 2. If the problem still exists, return the updater to your supplier.



- The player is not correctly inserted into the slot of the updater. Disconnect and re-connect it with the updater to see if the problem is fixed.
- If above solution cannot fix the problem, return the player to your supplier.



(This screen will show up on the player)

- When you see above screen shown on the player, insert it into updater to lift its alarm.

⚠ If the updater is at updating mode, anti-theft system of the player will also be turned off when the alarm is lifted.

■ Specifications

Charging pockets	25
Transferred data speed	> 7 MB/s
Charging current	650 mA ± 30 mA
Charging time	4 - 5 hours
Rated charger no.	3, per daisy chain
Power in	AC 100-240 V, 50/60 Hz, 4.8-2.4 A
Power out	AC 100-240 V, 50/60 Hz, 3.2-1.6 A
Operating temperature	0 °C ~ +40 °C
Dimensions (DxWxH)	236 x 484 x 177 mm
Weight	8.5 kg

Notice: The changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

FCC INFORMATION

The Federal Communication Commission Radio Frequency Interference Statement includes the following paragraph:

The equipment has been tested and found to comply with the limits for a Class B Digital Device, pursuant to part 15 of the FCC Rules.

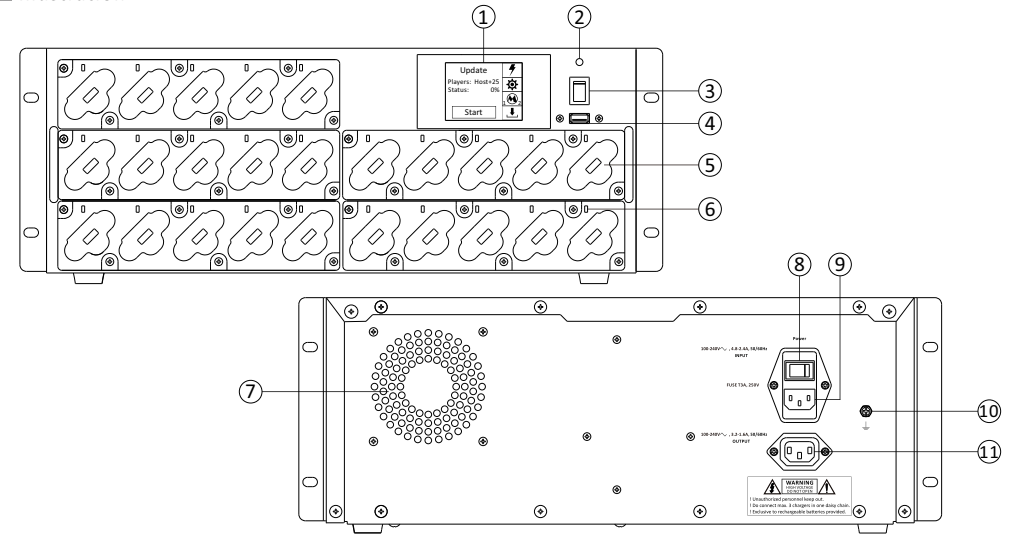
These limits are designed to provide reasonable protection against harmful interference in a residential installation.

This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instruction, may cause harmful interference to radio communication.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

■ Illustration



① 2.8" touch screen

- Charging mode (⚡)
- Setting mode (⚙)
- Program mode (Ⓜ)
- Updating mode (↓)

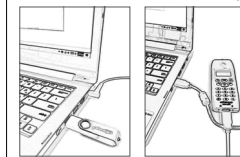
② Power indicator

③ DC power switch

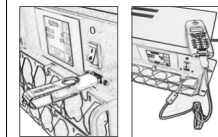
④ Updating port

This is to connect with USB storage device or OmniGuide via an uploading cable for content updating. See figures below.

Step 1.
Compile audio contents via Audio Master 3 first and upload the project onto your USB storage device or OmniGuide via an uploading cable.



Step 2.
Connect the uploaded USB storage device or OmniGuide via an uploading cable with updater OMG-25U for content updating.



⑤ Charging/Updating slot

• Charging

- Steady blue indicator illuminates
- Steady red: Charging
- Steady green: Fully charged
- Flashing red: An error happens to the battery of the player
- No LED: The player is not correctly inserted into the slot

• Updating

- Steady red indicator illuminates when updating
- No indicator illuminates when updating

⑥ Status indicator

- Charging (⚡) / Setting (⚙) / Program (Ⓜ) mode:
 - Steady blue: The player is correctly inserted into the slot.
 - No LED: The player is not correctly inserted into the slot.
- Updating (↓) mode:
 - Steady red: The player is being updated.
 - Flashing red: An error happens when updating is in progress.
 - No LED: The player is released from updating.

⑦ Fan

⑧ AC power switch

⑨ Power input

⑩ Grounding

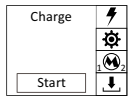
⑪ Power output

■ Operation

◆ Power on



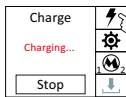
(fig. 1)



(fig. 2)

- Connect the power cord to the mains.
- Switch on AC power on the back side.
- Switch on DC power on the front and the power indicator lights up in red.
- Default turn-on screen shows up (fig. 1).
- After the updater is being initialized, default stand-by screen shows up (fig. 2).

◆ Charging mode

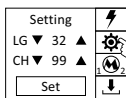


(fig. 3)

- Default stand-by screen is at charging mode (⚡).
- Press **Start** to start charging (fig. 2).
- Press **Stop** to stop charging at any time, if needed (fig. 3).

- ⚠ The screen shows last charging status when the updater is turned on.
- ⚠ When the updater is charging, updating mode (⬇) will not be available.

◆ Setting mode



(fig. 4)

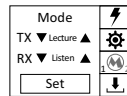
- Press the ⚙ symbol to enter the setting mode.
- Press ▲ or ▼ to select preferred language (LG) or channel (CH).
- 2 settings can be adjusted here.
 1. Language (LG): Max. 32 languages can be set.
 2. Channel (CH): Channel quantity varies upon the band OMG-100T^{PLUS} and OMG-100R^{PLUS} is offered.
- Press **Set** to start the setting adjustment (fig. 4).

- ⚠ The screen shows last settings when this mode is firstly entered.
- ⚠ Only languages (LG) that are available in players can be set.
- ⚠ Channel (CH) adjustment will only be available for OMG-100T^{PLUS} and OMG-100R^{PLUS}. OMG-100 and OMG-101 are not applicable.

◆ Program mode



(fig. 5)



(fig. 6)

- Press the ⚙ symbol to enter the program mode.
- Default **Mode 1** (fig. 5) shows up for your application selection. Following table lists different modes OmniGuide will be set per application.

Application	OMG-100T ^{PLUS}	OMG-100R ^{PLUS}
Audio Tour	Player	Player
Live Tour	Live	Listen
Guided Audio Tour	Guide	Listen
Multilingual Audio Tour	Leader	Guest
2 Speakers	Lecture(M) / Lecture(S)	Listen

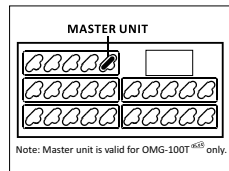
- If none of applications above are preferred, press the ⚙ symbol again to enter **Mode 2** (fig. 6) for personal adjustments.

Model	1	2	3	4	5
OMG-100T ^{PLUS}	Player	Guide	Leader	Live	Lecture
OMG-100R ^{PLUS}	Player	Guest	Listen	-	-

- Press **Set** to start the adjustment.

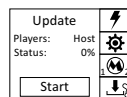
- ⚠ Various ⚙ options are available only for OMG-100T^{PLUS} and OMG-100R^{PLUS}.

- ⚠ Following screen will show up for 5 seconds if "2 Speakers" in **Mode 1** or "Lecture" in **Mode 2** is selected and set.

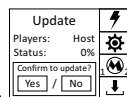


Note:
OMG-100T^{PLUS} put in advised slot will be set as Master unit (Lecture M) whereas rest slots will be slave units (Lecture S).

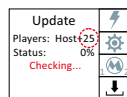
◆ Updating mode



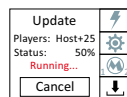
(fig. 7)



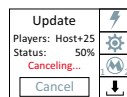
(fig. 8)



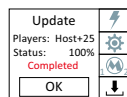
(fig. 9)



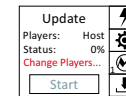
(fig. 10)



(fig. 11)



(fig. 12)



(fig. 13)

- Press the ⬇ symbol to enter the updating mode after all players are well connected (fig. 7).
- Connect the USB storage device, which stands for *Host* on the screen, with the updater.
- Press **Start** to start player-check and updating.
- Press **Yes** to continue (fig. 8).
- Player quantity will show up when the updater proceeds player-check (fig. 9). Red status indicators on the updater will light up if the detected slot is correctly connected with the player.
- After player-check finishes, the updating begins (fig. 10).

- ⚠ Make sure the number shown on screen equals to the quantity of connected players. If not, check the status indicator on the updater. Disconnect and re-connect the player whose status indicator does not light up.

- Press **Cancel** to stop the updating, if needed (fig. 11) and red status indicator on the updater will be off.
- After the updating is completed, press **OK** to disconnect players with the updater (fig. 12).
- Red status indicators are off.
- Change players (fig. 13) now for new update.

- ⚠ Make sure the USB storage device has correct audio contents being edited via *Audio Master 3*.
- ⚠ When the updating is in progress, other modes will not be available.
- ⚠ Keep players connected during updating to avoid failed update.
- ⚠ The audio contents saved in the USB storage device or *host* player will also be uploaded and saved in the updater OMG-25U when first updating. So, it is recommended to remove the USB storage device or *host* player from the updater OMG-25U after first updating (if same audio contents are required).

◆ Power off



(fig. 14)

- Switch off DC power on the front and the power indicator lights off.
- Default turn-off screen shows up (fig. 14) and the updater will be turned off successfully.

- ⚠ If AC power on the back side is switched off, the updater will be turned off directly without showing above default turn-off screen.

■ Installation for multiple updaters

- ◆ Below shows the way how to connect and expand updaters on demand.
- ◆ Max. 3 updaters can be connected in a daisy chain, in case of danger!

